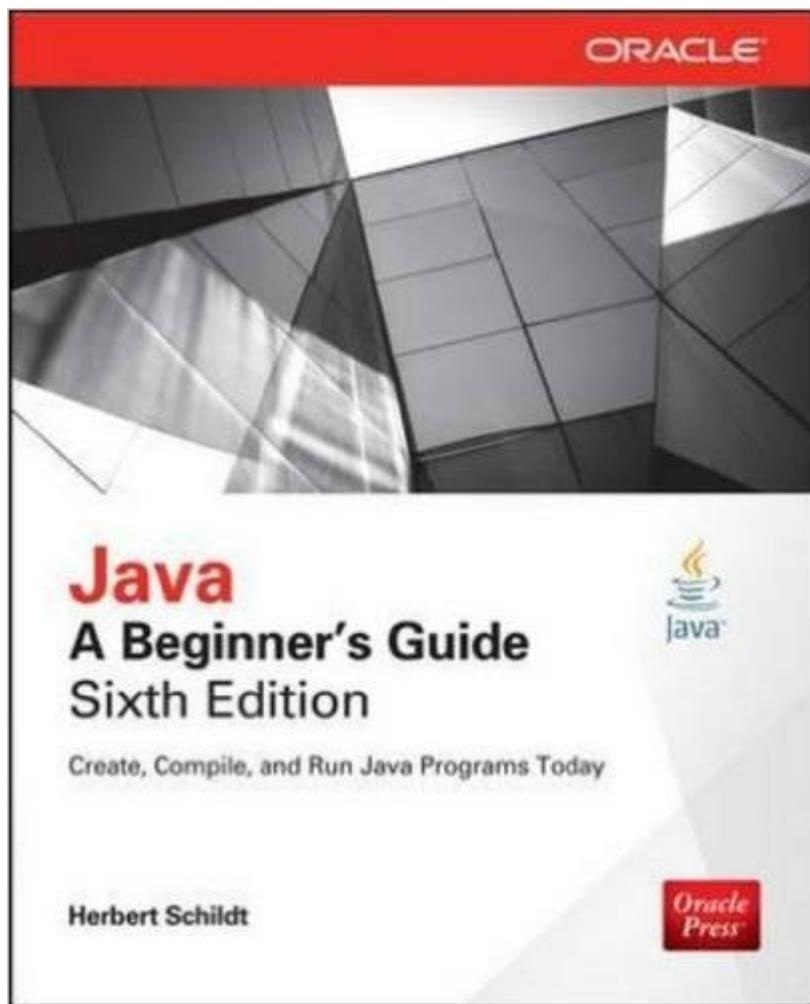The book was found

Java: A Beginner's Guide, Sixth Edition

Synopsis

Essential Java Programming Skills--Made Easy! Fully updated for Java Platform, Standard Edition 8 (Java SE 8), Java: A Beginner's Guide, Sixth Edition gets you started programming in Java right away. Bestselling programming author Herb Schildt begins with the basics, such as how to create, compile, and run a Java program. He then moves on to the keywords, syntax, and constructs that form the core of the Java language. This Oracle Press resource also covers some of Java's more advanced features, including multithreaded programming, generics, and Swing. Of course, new Java SE 8 features such as lambda expressions and default interface methods are described. An introduction to JavaFX, Java's newest GUI, concludes this step-by-step tutorial. Designed for Easy Learning: Key Skills & Concepts -- Chapter-opening lists of specific skills covered in the chapter Ask the Expert -- Q&A sections filled with bonus information and helpful tips Try This -- Hands-on exercises that show you how to apply your skills Self Tests -- End-of-chapter quizzes to reinforce your skills Annotated Syntax -- Example code with commentary that describes the programming techniques being illustrated The book's code examples are available FREE for download.

Book Information

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Customer Reviews

Herbert Schildt is the worldâ ™s leading programming author and a renowned authority on Java, C++, and C#. His books have sold millions of copies worldwide. Herbâ ™s acclaimed books include Java: The Complete Reference, Java: A Beginner's Guide, C++: The Complete Reference and C#:

The Complete Reference.

I'm halfway through this book and so far it's been pretty good. He explains things well although I would have liked more hands-on exercises that had real-world goals and examples. Many of the exercises (around 75%) use specific and/or real-world examples but there are a good number of them that are more conceptual and I found these hard to follow (around 25%). Still, overall, it seems to be a good "Intro to Java" book.

I'm trying to learn game design, but knew very little about programming languages. I decided to start with just learning the basics of coding before jumping into game design and found this book on java. Im only on chapter 6 but I have learned a lot of information and its helped JumpStart me in the right direction. This book is well thought out and will get you going in the right direction!

Good book for beginners. Introduces not only JAVA syntax but also concepts. At the end it covers basic language to good extent.

This is more than a simple beginner's guide. It may beyond the scope for a first time programmer who is taking a leap into object oriented programming. For those who have done a little bit of programming and wish to push their skills forward, this is an excellent book, especially for those with more structured and logical thinking.

I ordered this book as well as the reference manual by the same author. I used java in college, but I haven't touched it since 2009. I wanted to relearn/refresh myself in java fundamentals.The book is set up very well and introduces topics in good order. It doesn't introduce strings until you understand objects, etc. It has been fantastic so far in getting me up to speed. I like to know why something works, not just "Here, do this" with a light explanation and this book does a decent job of that. The reference manual I purchased (same author) as well as web searches helped for a deeper understanding of topics I feel I didn't fully grasp in this book.If you are a beginner, this is a fantastic book for you. If you work through it, you will have a good understanding of java to build on. I know countless hours of console programming can make you want to roll your face on the keyboard, but don't try to build a house from the roof down. Get a strong foundation and build up.

This book is well written on the foundations of Java programming. The writer not only explains Java,

but also covers how to avoid writing code the interpreter won't compile. I know this will save me many hours while writing Java code.I enjoyed reading this book, learned much and gained a better understanding of Java.

This is a fine book. It is useful both for programmers who are learning Java or even for non-programmers starting with their first language. The object-oriented elements of Java, general OO concepts are explained exceptionally well. I read this book from cover to cover to brush up on my rusty Java. Java, I learned, is very close to C++ (which is mostly what I have been familiar with) but designed for a different platform (the web, or other devices) and for portability.If the reader can make it through the excellent examples on threading, inheritance and variables he/she will have made an important step towards being a programmer. I found almost not typos, always a good sign. The book has expansions of code snippets into full program listings which makes the book rather thick but I find this approach better than leaving a bunch of chopped up code fragments by themselves.I'm looking forward to purchasing, reading & referencing the companion Java book by the same author.

I like this book. This book explains all the concepts pretty clearly and provides proper examples. But this book is not for beginners.It goes at a very fast pace. It introduces data types in CH 2 and then jumps into Object Oriented Programming in CH 4.This book is perfect for those who already know C++ or any other programming language but for beginners, it'll be pretty tough to grasp the concepts.

Java: 2017 Ultimate Beginners Guide to Learn Java Programming (java for dummies, java apps, java for beginners, java apps, hacking, hacking exposed) ... Programming, Developers, Coding, CSS, PHP) Java: The Ultimate Guide to Learn Java and Javascript Programming Programming, Java, Database, Java for dummies, how to program, javascript, javascript ... Developers, Coding, CSS, PHP Book 2) Java: Beginner's Guide to Programming Code with Java Learn Java 8 In a Week: A Beginner's Guide to Java Programming (Black Book) Java: A Beginner's Guide, Sixth Edition A Guide to Programming in Java: Java 2 Platform Standard Edition 5 Passport's Illustrated Guide to Bali & Java (Passport's Illustrated Guide to Bali & Java, 2nd Ed) Java: Advanced Guide to Programming Code with Java (Volume 4) Java 8 Pocket Guide: Instant Help for Java Programmers Java: Tips and Tricks to Programming Code with Java Java And Her Neighbors: A Traveler's Notes In Java, Celebes, The Moluccas And Sumatra (Legacy Reprint) Java: Best Practices to

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